



## **EXPERIENCED ANDROID / iOS DEVELOPER (OPENGL, UNITY)**

### **LOCATION**

Rotterdam

### **EDUCATION**

Bachelor / Master

### **TYPE**

Vacancy

### **HOURS PER WEEK**

Fulltime - 40 hours

## **WHO ARE WE?**

Tiledmedia is a young Rotterdam-based start-up creating the world's most advanced solution for streaming Virtual Reality and panoramic video. Our customers are major media and telecom industry players located worldwide, online VR video platforms, as well as developers of VR software in general. Our ClearVR solution consists of two major components: a client-side SDK for streaming low-latency and very high-quality VR, and an AWS-based content encoding and packaging service. On top of these core products we've developed our own VR and panoramic video player to demonstrate the power of our streaming solution. Located in Het Industriegebouw in Rotterdam we're growing quickly and looking for new talent to join us.

## **WHO ARE WE LOOKING FOR?**

We're looking to expand our team with an experienced Android/iOS developer. In this challenging role, you'll shape the future of the Android and iOS versions of our ClearVR SDK and sample applications. You'll work with Unity and OpenGL to architect and develop platform-specific layers on top of our multiplatform ClearVR core libraries. In addition, you'll work with the rest of the development team to define, maintain, and extend customer-facing APIs for all our client-side ClearVR products.

## **WHAT DO WE EXPECT FROM YOU?**

As an experienced developer you have an enthusiastic, proactive and passionate attitude and a 'can do' mentality. You're eager to learn new technologies and thrive in environment where there's a constant stream of new and challenging problems to tackle. You're a team player and like to help and be helped by others. Above all, you're excited about VR!

To be successful in this role, you:

- Have 2-5 years working experience as a software engineer
- Are analytical, accurate, precise and passionate
- Have a bachelor or Master degree in Computer Science, Electrical Engineering or a related field
- Have extensive experience with Unity and/or OpenGL
- Have an excellent understanding of both iOS and Android development
- May have experience with creating and maintaining customer-facing APIs
- May have a background in game development
- Don't have a 9-to-5 mentality
- Have Excellent communication skills and you are fluent in English

### **WHAT DO WE OFFER?**

A position in a dynamic start-up team that is growing. We are an integral part of the vibrant Industriegebouw area with regular social drinks (borrels), events, coffee bars and restaurants. We offer flexible working hours. We offer a competitive salary, 30 vacation days per year and travel cost reimbursement. A state of the art development laptop and smartphone of your choice are a standard part of our introduction package, as well a daily fresh lunch, quality coffee and plenty of snacks.

### **HOW TO APPLY?**

Send an email with your motivation and C.V. to [hi@tiledmedia.com](mailto:hi@tiledmedia.com) before the 19<sup>th</sup> of January. If you want more information before applying, please send an email to the same address and we'll be in touch.